

"THE WHISTLER"

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SUNDAY, MAY 31, 1953

7:30 - 8:00 PM PDT

1 ANNCR: And now, stay tuned for the mystery program that is
2 unique among all mystery programs....because even when
3 you know who is guilty - you always receive a
4 startling surprise at the final curtain - in the
5 Signal Oil Program - "The Whistler".....
6 MUSIC: (WHISTLE 8 NOTES OF THEME FOLLOWED BY QUARTET REC -
7 CUT #1)
8 MUSIC: (AGAINST B.G. S-I-G-N-A-L SIGNAL, SIGNAL GASOLINE)
9 ANNCR: (ON ECHO) Signal Oil Company....marketers of the
10 famous Signal go-farther gasoline invites you to sit
11 back and enjoy another strange story by "The Whistler."
12 MUSIC: (WHISTLE ON FULL ECHO.....DIMINISH ECHO TO CLEAR AND
13 SEGUE TO ORCHESTRA UP TO CLIMAX. REC #1 CUT #2)
14 WHISTLER: I am the Whistler....
15 (SNEAK IN ORCHESTRA THEME AND CARRY UNDER FOLLOWING :)
16 ...And I know many things, for I walk by night. I know
17 many strange tales hidden in the hearts of men and
18 women who have stepped into the shadows. Yes, I know
19 the nameless terrors of which they dare not speak.
20 MUSIC: (THEME AND TYMP-BRIDGE)
21 ANNCR: And now, for the Signal Oil Company , the Whistler's
22 strange story -- "Hall of Mirrors"
23 MUSIC: UP TO B.G.

1 WHISTLER: The breeze had died with the setting sun. And in the
2 small town near the California-Arizona border the air
3 was hot and still ... charged with the strange tension
4 of summer night. But to Steve Randolph and his friend
5 Carl Gillis the night held the promise of change -- of
6 coming adventure ... Steve wanted money above everything..
7 ..and had few scruples as to how he obtained it ... so
8 far he'd stayed out of trouble, despite more than one
9 shady deal...at the moment, Steve and Carl have only a
10 few cents between them...as they stand by the railroad
11 tracks at the edge of town, watching a freight train
12 move out of the darkness toward them.

13 SOUND: (ANTICIPATE) TRAIN CHUGGING AS IT STARTS UP, OFF.
14 WHISTLES. FADES ON, UNDER

15 WHISTLER: Yes ... you're glad to be leaving, aren't you, Steve?
16 You're eager to put this place...with its memories of
17 failure ... far behind you. And now, as the train draws
18 near, you turn to you companion...

19 STEVE: Well, here she comes. All set?

20 CARL: Yeah. I guess so. Going pretty fast, isn't it?

21 STEVE: Nah! Just do like I told you. You'll be all right.

22 CARL: (NERVOUS) Okay.

23 SOUND: TRAIN CLOSE

24 STEVE: (YELLS) C'mon kid! Let's go!

25 SOUND: TRAIN IN CLOSER....RUNNING FEET....

26 VOICE: (SHOUTING) Oh no ya don't -- stay off, boys!

27 STEVE: Look out kid - train guard!

28 VOICE: (FADES, SHOUTING) Sorry, boys - for your own good!

29 SOUND: TRAIN UP, FADES...

1 CARL: (OUT OF BREATH) Well, Steve - we missed that one!

2 STEVE: And that one was it. We're stuck, Carl.

3 SOUND: FORD HORN

4 STEVE: Ahhh skip it, you!

5 SOUND: FORD CHUGS ON, STOPS

6 POP: Thought you boys might like a ride. Saw you get thrown
7 off that freight. It was headed toward Flagstaff. So
8 am I.

9 CARL: You mean - you'll give us a ride as far as Flagstaff?

10 POP: Sure. Hop in - nothing fancy, but she'll run.

11 STEVE: Beats a box car - c'mon, Carl.

12 POP: (LAUGHS) Sure does at that. In you go, boys.

13 SOUND: THEY CLIMB IN. FORD STARTS OFF

14 POP: (CUE) All comfortable?

15 CARL: Fine.

16 POP: I'm Jim Wilson. 'Most everybody calls me Pop.

17 STEVE: Glad to know you, Pop. I'm Steve -- Steve Randolph.

18 This is Carl Gillis. Friend of mine.

19 CARL: Hi-ya, Pop.

20 POP: Well, I'm mighty pleased to know you boys. You know
21 people in Flagstaff?

22 STEVE: No...we're trying to make it back East. Far as Illinois
23 anyway. Lot of new factories starting up back there. We
24 figure we can get a couple of pretty good jobs. You
25 know -- get in on the ground floor.

26 POP: Now that's mighty fine! I like to see some get-up-and-go
27 in a young man. Had plenty of it myself in my day.

28 STEVE: Say, you're sure carrying a lot of stuff in this hack.

29 POP: Yep . . . and that reminds me . . . you boys must be
30 hungry. How about a little something to eat?

1 CARL: Well . . (HESITATES) .. sure! If it won't put you out
2 any.
3 POP: Naw! Now don't worry about that . . we'll just pull
4 over - fix a bite.
5 SOUND: CAR PULLS TO SQUEAKY STOP
6 POP: This ain't exactly what you call travelin in style.
7 CARL: It's okay by us Pop . . and who knows . . maybe someday
8 you will be travelin first class.
9 POP: You bet your life I will . . before long too.
10 STEVE: (WISE) (LAUGHS) What'cha got, Pop - - a gold mine?
11 POP: Nope. Quicksilver. Some folks call it Mercury. Never
12 had much luck with gold.
13 STEVE: You mean you're a prospector?
14 POP: Yep...been prospectin most of my life. (SOUND: RATTLE
15 OF PAPER) Help yourselves to the crackers, boys. I'll
16 open up some beans.
17 SOUND: CAN OPENER, AS:
18 STEVE: (EAGER) Tell us about prospecting Pop. Did you ever hit
19 it big?
20 POP: (LAUGHS) Yes, Steve . . I've hit it big and I've hit it
21 small. Ups and downs. Have some beans.
22 STEVE: Thanks.
23 POP: Carl?
24 CARL: Yeah, thanks Pop.
25 POP: Big trouble with prospecting -- Like a lot of other
26 things -- man's never satisfied. You find a pretty good
27 vein . . work it a while, getting out maybe thirty or
28 forty dollars worth of ore a day . .
29 CARL: Wow!

1 POP: But then the old bug bites . . and you go off looking for
2 something better. (SIGHS) (SOUND: TRAIN WHISTLES WAY
3 OFF)
4 STEVE: (PAUSE) But why, Pop? Why leave something that good on
5 a gamble?
6 POP: Well Steve -- that's the curse of the business . . and
7 what makes it all worth while: the dream . . the promise.
8 The everlasting hope of something better.
9 STEVE: Yeah, but . . .
10 POP: You understand son? . . it's a dog's life. All by
11 yourself out in those mountains. Lonely . . 'til you
12 think you'll go crazy talking to yourself.
13 STEVE: (PUZZLED) But you're still at it.
14 POP: Yes . . I'm still at it. Got sick a couple of years ago.
15 I've been out here in California getting back in shape.
16 Had a little money saved . . Now I'm going back.
17 STEVE: To look for the rainbow some more?
18 POP: (LAUGHS) No . . This place I know about .. it's a deposit
19 of Cinnabar - - that's the ore of Mercury. . . it'll take
20 care of me for the rest of my days. I can take one load
21 a month out of there and get along fine. (YAWNS) Well. .
22 I guess it's time we hit the road again, huh boys?
23 STEVE: (THINKING) Yeah . . yeah, sure.
24 CARL: Let's go, Pop. Want one of us to drive?
25 POP: If you did I'd grab some sleep - think you can handle
26 her?
27 CARL: Sure, Pop - I can drive any thing.
28 POP: Then we're on our way.
29 SOUND: CAR STARTS UP

1 STEVE: (YAWNS) Think I'll catch a little shut-eye.
2 MUSIC: BRIDGE --- FADING FOR REC #7 CUT #6
3 SOUND: TRAIN BELL TOLLING . . TRAIN STANDING . . BRING FORD UP
4 TO STOP
5 STEVE: (YAWNS) Hey! What're we stopping for?
6 POP: We're almost to Flagstaff, Steve - your friend, Carl
7 seems to think you two ought to hop this freight train -
8 seein' as she's stopped.
9 CARL: Pop doesn't go much farther, Steve.
10 STEVE: Oh.
11 POP: Just to the next town beyond Flagstaff - Place called
12 Farley
13 SOUND: TRAIN WHISTLE CLOSE
14 STEVE: Sa-ay, Pop . . Do you think a couple of young guys - -
15 like me'n Carl - - would have any luck at prospecting.
16 POP: Now it's a funny thing, your asking me that, Steve. Just
17 a little while ago I was lying awake thinking: . .
18 'Wilson'....'There's a couple of young fellas you could
19 help out. . . help 'em get a little stake together.'
20 But . . then I figured you've probably got your hearts
21 set on going East
22 STEVE: You mean . . you'd really take us in with you?
23 POP: If you boys are willing to work, I'd be glad to have you
24 in with me. You could help me a lot too.
25 STEVE: (LONG TENSE SIGH) (ALMOST GRIM) Pop. . you got yourself
26 a couple of partners.
27 MUSIC: (CURTAIN) REC 2 CUT 7

1 OPENING COMMERCIAL

2 ANNCR: Friends - why gamble a \$200 repair bill against a \$2.00 oil
3 drain? Doesn't make sense does it? Yet - some folks go on
4 and on with the same old oil...actually forgetting how they
5 are jeopardizing the big investment they have in their cars.
6 All they have to remember is - first drain the oil regularly
7 and second refill with an oil that does more than just
8 lubricate: Signal Premium Heavy Duty Motor Oil. You see -
9 under all types of driving conditions, this Signal Oil helps
10 your engine keep its like-new pep and power...because it
11 helps cool your engine, helps clean it, helps cushion -
12 seal - and protect its many moving parts. Therefore - when
13 you change to Signal Premium Heavy Duty Motor Oil - you can
14 be sure you are getting the best low-cost insurance you can
15 have against costly engine repair bills. So - change your
16 oil regularly...have it changed at your neighborhood Signal
17 Service Station where you can get Signal Premium Heavy Duty
18 Motor Oil.

1 MUSIC: (MID THEME) (REC 1 CUT 6)

2 WHISTLER: Well, Steve . . when you and your young friend, Carl,
3 missed that freight train out of California you never
4 dreamed that things would turn out like this, did you?
5 That you'd meet an old prospector - - Pop Wilson - - and
6 be offered the chance to share in his mining venture.
7 It's the chance you've been waiting for, isn't it? And
8 you're sure you can find a way to a quick payoff, aren't
9 you? A few miles beyond Flagstaff, Pop drives his little
10 car into the small town of Farley. He offers to buy
11 breakfast. . . and the three of you enter a small cafe.

12 SOUND: STEPS ON SIDEWALK. OPEN DOOR, AS:

13 POP: In here, boys. (SOUND: STEPS IN. CLOSE DOOR) Just leave
14 all that stuff here by the door. (SOUND: BUNDLES AND
15 TOOLS ON FLOOR)

16 MARIE: (LITTLE OFF) Why, Pop Wilson! You old Mountain Lion.

17 POP: (CHUCKLES) Hello, Marie. (SOUND: STEPS OVER, AS:)

18 Guess you never expected to see me again, did you?

19 MARIE: (ON) No, Pop . . I thought we'd lost you for good. Gee!
20 . . it's good to see you!

21 POP: Here - - sit down, boys. (SOUND: CREAK OF STOOLS, AS:)

22 Marie, I'd like you to meet a couple of friends of mine.

23 This is Carl. . er . . ?

24 CARL: Gillis. Pleased to meetcha, ma'm.

25 MARIE: Hi, Carl.

26 POP: And this is Steve. Steve Randolph.

27 STEVE: Hello, Marie.

1 MARIE: ("THE BUSINESS") Well...hel-lo! .. Steve.
2 POP: Fix these boys up with a nice breakfast.
3 SOUND: CREAK OF STOOL, AS:
4 I'll be back in a little while. Want to see about
5 some mules and some extra supplies.
6 SOUND: STEPS AWAY AS
7 (LITTLE OFF) Take good care of 'em, Marie.
8 SOUND: OPEN AND CLOSE DOOR.
9 MARIE: I sure will, Pop. Bye.
10 SOUND: CLOSE DOOR - FRYING PAN ON STOVE, LITTLE OFF. CUPS
11 AND SAUCERS, ETC.
12 MARIE: (ON) Here's your coffee. Cream and sugar?
13 STEVE: Any way you want to fix it honey.
14 CARL: Thanks.
15 SOUND: STIR COFFEE
16 MARIE: (LITTLE OFF) You fellas going out in the back country
17 with Pop?
18 STEVE: (SWALLOWS COFFEE) Yeah, that's right.
19 MARIE: When you leaving?
20 STEVE: Three or four days I guess. Depends on Pop...soon as
21 he's ready to go.
22 MARIE: (LITTLE OFF) Well you sure picked the right man when
23 you picked Pop. No one knows the country around here
24 better than he does.
25 SOUND: SIZZLE OF BACON
26 (MOVING ON) You oughta do real good.
27 STEVE: If we do, maybe you and I will be seeing more of each
28 other.

1 MARIE: (LAUGHS) Sure, why not? I'll be around...for awhile.
2 STEVE: For a while?
3 MARIE: Uh-huh. Tell me, Steve.... do I look like a girl who'd
4 stick around a whistle stop like this the rest of her
5 life?
6 STEVE: Hmm... no. (SIGHS) No, baby...you sure don't!....
7 How about showing me a little bit of the country after
8 you close tonight. Pop will loan me his Ford.
9 MARIE: Why not?
10 MUSIC: BRIDGE REC 6 CUT 1
11 SOUND: KNIVES AND FORKS. SET DOWN COFFEE CUP
12 STEVE: Sa-ay, Pop...
13 POP: (CHEWING) Yes, son? What's on your mind?
14 STEVE: How much longer we gonna be around this burg? You
15 said two days...we been here three now.
16 POP: We'll probably get away tomorrow...but I thought you
17 were enjoying yourself these evenings...that Marie's
18 a mighty pretty gal.
19 STEVE: Yeah...even a pretty gal's not much fun when you're
20 broke.
21 POP: You know son, (SOUND: KNIFE AND FORK DOWN) I never
22 gave that a thought. I'm sorry. (PULLS OUT WALLET)
23 Every young fella likes to have a few dollars in his
24 pocket, especially when he's with a girl.
25 STEVE: Ten dollars! Gee...thanks. Thanks a lot.
26 POP: You better have a little money too, Carl.

1 CARL: Are you sure you can...?
2 POP: Go on, take it, Carl. I've got enough left to get us by.
3 Besides...we're partners, aren't we?
4 STEVE: (ALMOST A SMIRK) That's right, Pop. Partners.
5 MUSIC: (IN AND UNDER) REC 9 CUT 6
6 WHISTLER: It was easy, wasn't it Steve? But you don't want the
7 money to spend on Marie, do you...no, you want it as a
8 small investment...an investment you hope will bring
9 you far more money to spend later on....you tell Pop
10 and Carl you're going for a walk and leave Mesa Cafe.
11 You do walk around...until you find what you're looking
12 for: a store that sells mining supplies. You go in.
13 Buy a map and a compass with the money the old man gave
14 you. And a short time later you return to the cafe.
15 SOUND: DOOR OPENS. STEPS IN. CLOSES, AS
16 MARIE: (LITTLE OFF) They left, Steve.
17 SOUND: STEPS OVER AS:
18 Pop said to tell you to meet him here at noon.
19 STEVE: Okay.
20 SOUND: CREAK OF STOOL
21 I'd rather sit here and talk with you anyway...You know,
22 Marie, I sure have enjoyed these three days here...
23 being with you after work I mean.....
24 MARIE: So have I Steve...I...almost wish you weren't leaving
25 with Pop.

1 STEVE: Don't wish that, honey...That trip's gonna mean a lot
2 to me honey...a lot to both of us... How about a cup of
3 coffee, honey.
4 MARIE: Sure.
5 SOUND: GETTING COFFEE...PULLING DOWN CUP AND SAUCER, ETC.
6 MARIE: Cream and sugar?
7 STEVE: Just dip your little finger in it.
8 MARIE: Steve?
9 STEVE: Yeah?
10 MARIE: What makes you so sure this trip's gonna mean so much?
11 STEVE: Can you keep your mouth shut?
12 MARIE: What do you think?
13 STEVE: Okay, I'll show you what I mean.
14 SOUND: CRACKLE OF MAP
15 I bought myself a map. And a compass -- see?
16 SOUND: COMPASS ON COUNTER
17 Now...from what Pop said, he doesn't plan to work this
18 place very hard -- where we're going. I figure that
19 once I learn my way around -- see how it's done...
20 me'n Carl can work it full blast. We oughta clean up!
21 What'd'you think?
22 MARIE: Maybe. But you'd better not let Pop see those.
23 STEVE: Don't worry, I won't. (DRINKS COFFEE) ..if this
24 cinnebar is there...the way Pop says it is...
25 MARIE: (THINKING) If Pop says it's there...it's there. You
26 can bet on that!

1 STEVE: Well, then...you'll be around for awhile?
2 MARIE: Sure, Steve. I'll be around for a while...(LOWER)
3 Here comes Pop..and your friend Carl.
4 SOUND: MARIE MOVES DISHES AS POP AND CARL OPEN DOOR AND WALK IN
5 CARL: (COMING ON) Wait'll you see the mules Pop bought,
6 Steve! Three of the fattest, fuzziest critters you
7 ever saw!
8 POP: (CHUCKLES) Yep. And the cussedest, probably.
9 STEVE: You plan to get started right away, Pop?
10 POP: Sure. We'll drive the mules over to the supply house
11 and load 'em up there. No use lugging all those tools
12 and stuff across town. Then we'll be on our way. That
13 suit you boys?
14 CARL: You bet!
15 STEVE: (TOUCH OF GRIMNESS) Yeah. The sooner the better.
16 POP: So long Marie...See you in a month or so.
17 MARIE: So long Pop... bye Steve.
18 MUSIC: BRIDGE...REC 3 CUT 3
19 SOUND: MEN AND MULES WALKING ON GROUND. SUSTAIN UNDER
20 POP: (PROJECT) Come on there, Cleopatra! Get a move on.
21 CARL: How do you tell 'em apart, Pop?

1 POP: Oh, it's easy. They have their personalities, just like
2 people. Some're ornerier than others.
3 CARL: (LAUGHS)
4 STEVE: How far is it? . . to this place we're going?
5 POP: 'Bout four days, we'll get to the Little Colorado River
6 by dark. Camp there tonight. Then, tomorrow we've
7 got to try to reach the Indian village by sundown.
8 CARL: (IMPRESSED) An Indian village?
9 POP: Yep. That's the last sign of civilization we'll see 'till
10 we come out. After that it's a short day's journey to the
11 canyon entrance. We'll camp again there . . so we can get
12 an early start on the Hall of Mirrors.
13 STEVE: The . . Hall of Mirrors? What's that?
14 POP: Oh, that's just what I call it. Don't know its real name . .
15 if its got one. It's a canyon. 'Bout forty or fifty miles
16 across. Round . . or oval shaped maybe. Kinda hard to
17 tell. There's just one entrance to it. I know. Been all
18 around it, inside.
19 STEVE: But why do you call it that?
20 POP: Ever been in one of those halls of mirrors, Steve? . . like
21 they have in the amusement parks? You walk in easy. But
22 when you try to get out every wall looks the same.
23 CARL: Sure, Pop. I know. They're fun!

1 POP: Well there's nothing funny about this one, Carl. The
2 canyon walls are steep and kind of irregular -- like
3 those pictures you see of the Grand Canyon. Oh, there's
4 lots of openings all right. But every one is a blind
5 alley -- . All but one.
6 SOUND: MULE BLOWS
7 CARL: (PAUSE) And that's where we're going? In there?
8 POP: That's it, boys. That's where we're going.
9 MUSIC: BRIDGE: REC 9 CUT 2
10 SOUND: (ANTICIPATE) MEN AND MULES WALKING.
11 POP: Whew! (PUFFS) You boys'll have to give me a chance to
12 catch my breath. Can't seem to take this heat any more.
13 CARL: Sure, Pop. Take it easy. (SOUND: STEPS OUT, AS:)
14 STEVE: Yeah. I'll take the mules down to the stream.
15 SOUND: STEPS OF ONE MAN AND MULES. FADE IN TRICKLE OF STREAM, AS:
16 POP: (OFF, FADING) All right Steve. I'll be all right in a
17 minute.
18 SOUND: STEPS SLOW. STOP. MULES LAP WATER. CRACKLE OF MAP.
19 STEVE: (TO HIMSELF) Let's see . . . we must be about . . .
20 CARL: (LITTLE OFF) Hey! What's that? (SOUND: FEW STEPS OVER, AS)
21 STEVE: A map. What does it look like? (SOUND: STEPS OUT)
22 CARL: (ON) What d'you want with a map?

1 STEVE: Shh! Take it easy, willya? I'm keeping track of where
2 we're going. So we can find it ourselves.
3 CARL: Gee, Steve! Pop isn't gonna like that.
4 STEVE: (LITTLE HARD) He's not gonna know anything about it, look
5 here's where we are, see? And here's that canyon the old
6 man told us about -- where these dotted lines are.
7 CARL: Yeah. What do the dotted lines mean?
8 STEVE: I guess the guys who made this map weren't sure of the
9 country around there.
10 CARL: Well if they aren't sure how are we gonna know where we're
11 going?
12 STEVE: Easy. I bought a compass -- see? All we have to do is
13 keep track of the directions we take and we can make our
14 own map. Then, after this trip is over, you'n me can come
15 back and take out a load for ourselves. (PAUSE)
16 What's the matter kid?
17 CARL: Nothing, just seems like a dirty trick to play on Pop.
18 STEVE: (HARD) Look, kid --this is our big chance. (THREAT) And
19 you're not gonna spoil it understand?
20 CARL: (SCARED) Sure, Steve. You know I won't let you down.
21 STEVE: That's fine, Carl. You just remember that.
22 MUSIC: IN AND UNDER: REC 9 CUT 5

1 WHISTLER: Yes . . you're determined now, aren't you Steve?
2 But you're quite sure Carl can be trusted. As you
3 continue your journey you pay closer attention to
4 landmarks.. changes of direction. You reach the
5 Indian village that evening . . a few adobe huts
6 clustered on the hillside. And the next day you follow
7 the stream, northward, until it becomes a mere trace in
8 the desert, then disappears completely. (RECORD CUE)
9 But now the landscape becomes grotesque . . like a
10 setting in a bad dream. A sea of drifting sand, and
11 in the distance strange towers of rock rise from the
12 desert floor. And everything shimmers in the heat.
13 MUSIC: UP AND DOWN. (TIME LAPSE) REC 6 CUT 9.
14 WHISTLER: But you're still sure of yourself, aren't you Steve?
15 Even when you reach the canyon entrance . . a deep,
16 twisting gorge . . you still know you can find your
17 way back here again, don't you? And now, suddenly,
18 you reach the floor of the canyon.
19 SOUND: STEPS SLOW AND STOP. MULES STAMP AND BLOW.
20 POP: (BREATHING HARD) Well, that's it for today, boys.
21 might as well pick a spot and unload the mules.
22 STEVE: What's the matter? It's still daylight.
23 POP: Sure! But you don't cross the Hall of Mirrors anytime
24 you feel in the mood. Got to start at daylight.
25 CARL: (OFF) This look all right over here, Pop?
26 POP: (PROJECT) That looks fine, Carl. (TO STEVE) What's
27 the matter son?

1 STEVE: (PETULANT) I don't like to waste time, that's all.
2 POP: Well, I guess we're all anxious to get started on the
3 mining . . but there's just some things you can't rush.
4 You've been acting kinda strange the last couple of
5 days, Steve . . like maybe you had something on your
6 mind. Wouldn't be that girl Marie, back in Farley,
7 would it?
8 STEVE: (LITTLE HOT) Yeah. Partly.
9 POP: We-el . . we'll be back there before you know it. She'll
10 still be there. Now you'd better get some rest . . and
11 I'll show you tomorrow why I like to start across this
12 place at daylight.
13 MUSIC: BRIDGE. OUT UNDER: REC 4 CUT 7
14 SOUND: MEN AND MULES WALKING.
15 CARL: Gosh! Is it like this all the way?
16 POP: Yep. Every mile. Dried, cracked mud. Flat as a dance
17 floor.
18 STEVE: You were gonna tell us why we had to start at daylight.
19 POP: Oh, sure. Clean forgot. Well now . . look ahead.
20 The place we're headed for is on the other side there
21 somewhere. How would you find it?
22 CARL: Gee, Pop . . I don't know. All I see is the rim of
23 the canyon there in the distance. But it's even all
24 around.

1 STEVE: How about that faint mountain peak there behind the
2 rim of the canyon?
3 POP: (PLEASED) That's it! You're smart Steve....that's
4 what we're aiming at.. that little tip of mountain.
5 Later on, when the sun's higher, we won't be able to
6 see it account of the heat shimmer. But by then we'll
7 be far enough into the canyon to pick up a landmark
8 on the wall of the canyon itself. Now -- see why
9 we start across here at dawn?
10 CARL: (AWED) Yeah!
11 STEVE: How about when we go back?
12 POP: Look back. (SOUND: STEPS OF MEN AND MULES STOP) Can
13 you tell which one of those gaps we came out of?
14 STEVE: That one. With that light patch about half way up.
15 POP: (IMPRESSED) Steve, I've got to hand it to you, boy!
16 You sure know your way around!
17 STEVE: Yeah. Well let's get going, huh? We're wasting time.
18 MUSIC: BRIDGE. OUT UNDER: REC 3 CUT 4
19 SOUND: STEPS OF MEN AND MULES SLOW AND STOP. MULES BLOW.
20 POP: (WINDED) Whew! I'm glad that's over.
21 CARL: Is that the stuff up there, Pop? Cinnabar?
22 POP: Yep. That's Cinnabar. Come on . . let's go up and
23 have a look.
24 SOUND: SCRAMBLING UP HILL OVER LOOSE STONES.
25 POP: (PUFFING) Now . . scrape some of it off with your
26 knife.
27 SOUND: SCRAPING, AS:
28 CARL: It feels funny -- kinda soft and greasy.
29 (SOUND: SCRAPING OUT)

1 POP: Sure. Now look in there, Steve. See that reddish
2 streak;
3 STEVE: Yeah. Is that how you tell it?
4 POP: That's one way. Another way is to heat it. Little
5 drops of Mercury will show up.
6 CARL: What do you think it's worth, Pop?
7 POP: Oh, I'd say . . two dollars a pound. Maybe a little
8 more.
9 STEVE: How much can we take?
10 POP: Around six hundred. That's two hundred pounds apiece
11 for the mules . . about all they can . . .
12 STEVE: (GRIM) Twelve hundred dollars! (WILD) What're we
13 standing here yakking for? Let's get at it!
14 MUSIC: BRIDGE..FADING FOR REC 4 CUT 6
15 SOUND: MAN SCRAMBLING UP HILL, AS:
16 POP: (LITTLE OFF) (CALLS) Hold it boys! That's all we
17 can take.
18 SOUND: PICK OUT.
19 CARL: (EXCITED) (ON) Hear that, Steve? We're loaded!
20 STEVE: (BREATHING HARD) Yeah. Yeah, that's great. When do
21 we start for Farley?
22 POP: (ON) Well . . it's pretty late to start today. Besides
23 there's an interesting rock formation over there about
24 a quarter of a mile. I'd kinda like to take a look at
25 it. Might be something worth while.
26 STEVE: (SNEER) You just can't get that rainbow out of your
27 system, can you?

1 POP: Why . . no, guess I can't, son. (PAUSE) I'll be
2 back in an hour or so. You boys just take it easy...
3 while I'm gone.
4 MUSIC: SHORT BRIDGE REC 4 CUT 5
5 CARL: Pop's been gone an hour and a half....I'm getting
6 worried.
7 STEVE: You don't have to worry...He knows his way around.
8 SOUND: FAINT RUMBLE, SWELLING, AS:
9 CARL: (TERRIFIED) Steve! Steve! The cliff!!!
10 SOUND: RUMBLE SWELLS TO ROAR OF LANDSLIDE, AS:
11 CARL: The whole thing's coming down!!
12 MUSIC: IN AND UP TO PUNCTUATE. OUT UNDER:(REC 6 CUT 9)
13 (BUILD INTO REC 7 CUT 5)
14 SOUND: FEW FALLING ROCKS, THEN SILENCE.
15 CARL: (ON CUE) (LITTLE OFF) (GROANS)
16 STEVE: You all right, kid?
17 CARL: (IN PAIN) Yeah . . I'm okay. Just twisted my leg a
18 little. (PAUSE) Where's Pop?
19 STEVE: He didn't come back. Maybe the slide got him. You
20 stay here, kid. I'll look for him.
21 SOUND: GETS TO HIS FEET AND WALKS AWAY.
22 MUSIC: IN AND UNDER: REC 10 CUT 3

1 WHISTLER: You do look for him, don't you, Steve? But as you
2 make your way across the landslide, searching between
3 the boulders for some sign of the old man...you're
4 beginning to wonder what would happen if you didn't
5 find him. The money would have to be divided two
6 ways then, instead of three, wouldn't it? Yes..
7 you're almost glad when you fail to see any sign of
8 him. And then -- just as you're about to turn back
9 you see his small crumpled figure, half buried in the
10 dirt. You go over to him...bend down and listen for
11 his heartbeat. He's still alive! Doesn't seem to be
12 badly hurt...just unconscious. But you wonder how far
13 he could get...the way he is...without food or water.
14 And then you make your decision - an all important one.

15 MUSIC: UP TO FLAREOUT (REC 4 CUT 10)

16 SOUND: MAN WALKING ACROSS ROCKS. STOPS.

17 CARL: (ANXIOUS) Well?

18 STEVE: Not a trace kid, but don't worry about it...it's a
19 break for us...six hundred apiece this trip...and we
20 can come back and get it all.

21 CARL: Yeah...now we've got a mine of our own..just the two
22 of us.

23 STEVE: Come on. Let's get out of here.

24 CARL: Now? You want to start now?

25 STEVE: Sure - why do you think I brought this map and compass?
26 I could find ~~my~~ way out of here in a snowstorm.

27 CARL: (SIGHS) Okay. Okay, Steve. If you're sure.

28 STEVE: Sure I'm sure!

29 MUSIC: CURTAIN (REC 2 CUT 2)

1 ANNCR: Friends - there are probably more cars on the road this
2 Memorial week-end than any week-end so far this year.
3 It marks the beginning of the heavy-travel season...the
4 season when you'll want to get the most efficiency from
5 your car...whether you are vacation-bound or just doing
6 your usual amount of driving. The best way - of course -
7 to get that efficiency is to fill your gas tank with
8 Signal...the famous "Go Farther" gasoline. Now - the
9 reason Signal Gasoline has become so popular as the
10 go-farther gasoline is because it helps your engine run
11 efficiently...so efficiently - you save gasoline three
12 ways. One: You save gasoline with Signal's quick
13 starting. Two: You save gasoline with Signal's smooth
14 pickup. Three: You save gasoline with Signal's lively
15 power. That's the kind of efficient performance that
16 makes driving more fun...and it can add up to a
17 substantial saving...day after day...week after week...
18 mile after mile. So - next time you need gasoline -
19 pull in at the familiar yellow-and-black circle sign
20 and fill up with a tankful of Signal...the famous go-
21 farther gasoline.

1 MUSIC: THEME AND UNDER: REC 1 CUT 5

2 WHISTLER: It's been almost a month since Steve Randolph decided
3 to leave old Pop ^{Wilson} ~~Davis~~ for dead . . and started off
4 with his friend Carl to cross the strange canyon the
5 old man called the Hall of Mirrors. And now, late
6 one afternoon, in the small town of Farley . . .

7 SOUND: TRAIN CHUGGING ON SIDING IN B.G. FADE IN FOOTSTEPS ON
8 SIDEWALK. STEPS STOP. DOOR OPENS. STEPS IN. CLOSE
9 DOOR. TRAIN OUT. STEPS OVER AND STOP.

10 MARIE: (TAKE) Well for . . ! Pop ^{Wilson} ~~Davis~~. . . Where in the
11 world have you been? You look like a ghost!

12 POP: I came mighty close to being one, Marie.

13 MARIE: Where are Steve and . . Carl?

14 POP: (TROUBLED) Eh . . I don't know. I just can't figure
15 out what happened. It was our last day at the diggings
16 . . we were gonna start back next morning. Then there
17 was this landslide. Whole side of the cliff came down!
18 I thought they might've been caught under it, but that
19 couldn't be . . 'cuz when I came to, everything was gone!
20 Camp, mules -- everything! The slide didn't come
21 anywhere near the camp. I just don't understand it.

22 MARIE: But how did you make it back, Pop? Weren't you hurt?

23 POP: Oh, banged up a little. I just took it easy. Used my
24 head. Finally made it to the Indian village. Indians
25 been taking care of me . . 'bout three weeks, now, I
26 guess.

1 MARIE: (MIFFED) They left you, Pop. They left ycu to die
2 out there.
3 POP: (SIGHS) I guess that's what it was, all right. Didn't
4 want to believe it. They seemed such nice boys. Hope
5 nothing happens to 'em.
6 MARIE: Steve had a map and a compass.
7 POP: Compass?!!!
8 MARIE: Sure. He showed it to me.
9 POP: Those poor boys!
10 MARIE: What do you mean Pop?
11 POP: Mineral deposits! Iron Pyrites all over the place!
12 They're magnetic! A compass is no good out there!
13 Won't work at all!
14 MUSIC: TYMP BEAT AND CURTAIN: REC 1 CUT 7

1 ANNCR: Let that whistle be your signal - for the Signal Oil
2 program - The Whistler - each Sunday night at this
3 same time. Meanwhile Signal Oil Company and the
4 Friendly independent dealers who help you go farther
5 with Signal Gasoline - hope you'll remember: Regardless
6 of what gasoline you use - you'll enjoy more miles of
7 happy driving - if you drive at sensible speeds - obey
8 traffic regulations - and avoid taking chances. You
9 may even save a life; possibly your own.

10 MUSIC: REC 1 CUT 8

ANNCR: Featured in tonight's story were Bill Forman as the WHISTLER, Jack Moyles, Paul Richards, Tom Tully and Isabel Jewel.

The Whistler was directed by George W. Allen with story by John Goodman. Music by Wilbur Hatch... and transmitted overseas by the Armed Forces Radio Service. The Whistler was entirely fictional and all characters portrayed on The Whistler are also fictional. Any similarity of names or resemblances to persons, living or dead, is purely coincidental. Remember to tune in at this same time next Sunday when the Signal Oil Company will bring you another strange story by THE WHISTLER. Marvin Miller speaking for the Signal Oil Company.

MUSIC: (WHISTLE 8 NOTES OF THEME FOLLOWED BY VOICE AGAINST B.G.
S-I-G-N-A-L, SIGNAL, SIGNAL GASOLINE) REC #1 CUT #10

ANNCR: Stay tuned now for "Our Miss Brooks" starring Eve Arden, which follows immediately on most of these stations. This is the CBS ... RADIO ... NETWORK.